

**£43K/yr +
earning
potential once
qualified.**



Games Design

Within Games, we look at exploring the world of interactive development, giving you the opportunity to develop skills within a wide range of game development and interactive media.

During the time within the course, you will develop an understanding of all the different elements that go within games design, from 2D concepting and design, to Audio development, 3D modelling, Game development and mechanical design.

The point of this is to be able to experience everything that goes within games itself,

allowing you to develop a strong portfolio of skills as well as find a pathway that suits you for further progression within creative media.

Experience the industry, explore and develop your skills, and let your creativity flow.

Did you know?

Since the 1970's, over 5 million different video games have been published! The very first successful video game was PONG in 1972. In 2024, the video game industry was estimated to be worth around \$282.30bn.

**To find
out more
scan the
QR code**



Level 1

Art, Design and Media

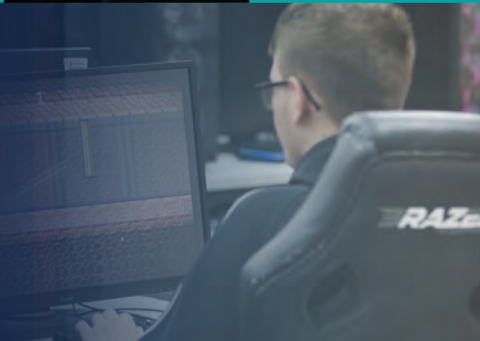


Level 2

Art & Design Skills - Games Design



We have equipment and software to match industry standards and techniques, as well as large IT based suites and access to digital art equipment.



2.5% industry growth in our region.

Level 3

Art & Design Practice - Games Design



Possible Careers

- > Prop Developer
- > Character Designer
- > 3D Modeller
- > Game Developer
- > Audio Developer
- > Concept Artists

Can progress to Higher Education Courses

A fantastic way to stay local and earn a degree at Chesterfield College.



*Please visit our website for upto date information.

*Statistics taken from analyst.lightcast.io or career-pathways.co.uk for our region from 2026-3031

chesterfield.ac.uk